

Zone	Alternative 2	Alternative 3	Alternative 4	Alternative 5
Primary Developed	<p>Redesign overflow parking area for primary Tower parking.</p> <p>Convert campground loop A to prairie dog town viewing and interpretation area, trailer drop area, and bus parking.</p> <p>Remove prairie dog town pullouts along the main park road.</p>	<p>Redesign overflow parking area for off-peak Tower parking and shuttle drop-off and turn around.</p> <p>During peak visitation periods, operate a shuttle system. Allow private vehicle access to visitor center area when shuttle is not in operation.</p> <p>Develop a shuttle system staging area at location of current campground.</p> <p>Remove prairie dog town pullouts along the main park road.</p> <p>Redesign intersections of main park road for safety and efficiency. Reengineer entrance area to provide a safer working environment and better traffic flow.</p>	<p>Same as alternative 3, except:</p> <p>Develop a shuttle system that originates outside of the current park boundaries.</p> <p>Convert campground loop A to shuttle stop.</p>	<p>Redesign, expand, and pave visitor center and overflow parking areas.</p> <p>Pave current trailer drop area for bus parking.</p> <p>Modify visitor center interpretive media to reduce the length of stay.</p> <p>Widen the road at prairie dog town to allow parking on both sides of the road.</p> <p>Reengineer entrance area to provide a safer working environment and better traffic flow.</p>
Primary Trailed	<p>Convert visitor center parking area to pedestrian plaza.</p> <p>Widen and gravel prairie dog town trail.</p>	<p>Convert visitor center parking area to pedestrian plaza. Shift focus of visitor services to shuttle staging area.</p> <p>Widen and gravel prairie dog town trail.</p>	Same as alternative 3.	Widen and gravel prairie dog town trail.
Secondary Trailed	Where abandoned dirt roads form part of trail system, convert them to single path trails.	Where abandoned dirt roads form part of trail system, convert them to single path trails.	Same as alternative 3.	Widen and improve Joyner Ridge road and expand trailhead parking.

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		Develop spur trail between Red Beds and Joyner Ridge.		Retain visitor use on West and North roads.
Developed Camping	Provide camping in loop B.	No developed camping zone in this alternative.	Provide camping in loop B.	Provide camping in loops A and B.
Semi-Primitive	Rehabilitate trailer drop areas, prairie dog town pullouts, primitive camping area, dirt roads, and areas highly disturbed by non-native plants.	Rehabilitate primitive camping area, prairie dog town pullouts, picnic area, amphitheater site, and trailer drop-off area.	Same as alternative 3.	No changes from existing conditions.
Special Protection	<p>Require registration to enter large area in NW corner of Monument (parties of 1-5 self-register, 6 or more register with ranger).</p> <p>Remove West road and rehabilitate to natural conditions.</p> <p>Require registration with a ranger to climb tower; establish carrying capacities on some routes. Increase removal rate and/or replacement of unsafe permanent climbing hardware.</p> <p>Increase resource monitoring.</p>	Require registration to enter area in NW corner of Monument (parties of 1-5 self-register, 6 or more register with ranger).	Same as alternative 3.	<p>Require registration to enter small area in NW corner of Monument (parties of 1-5 self-register, 6 or more register with ranger).</p> <p>Continue use of primitive camping area for groups larger than 20.</p>
Administrative	Eliminate visitor use of North road.	Eliminate visitor access on North and West roads.	Same as alternative 3.	No changes from existing conditions.